Aaron Wong

Statement: UX Designer, Software Engineer

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Education:

University of California San Diego <u>EST Graduation:</u> December 2019 <u>GPA:</u> 3.78 <u>Major</u>: Cognitive Science BS <u>Minor</u>: Computer Science

Work/Tutoring Experience:	Library Volunteer at the Evergreen Library Branch Math Tutoring Experience: K-12 Students in library (Math Companions) Tech Museum Volunteer (2015-2017
Relevant Courses:	Interaction Design, Human Computer Interaction Programming Studio, Data Science, Data Structures, Advanced Data Structures, Social Computing
Programming and Design Experience:	Java, C++, Javascript, Data Analysis using Python, HTML, CSS, Linux, Vim, Git, Design process, User Testing (testing template, Google Analytics), JQuery, Web Development

Node JS, Machine Learning (Tensorflow.py), React JSX, Web Client Languages

Projects Completed:

In Development:

WhatToOrder (August 2016):

- My introduction to APIs and Python (basic Flask framework implementation for the backend)
- Application makes use of the Foursquare API that recommends users what to order when at restaurants
- Developed Python functions using existing APIs to highlight modular functions such as aggregating restaurant information <u>DoItEarly</u> (January 2018 to March 2018):
- DoItEarly is an app that allows users to keep track of their assignments and encourages post self assessment to improve future time management
- Applied optimized design principles for a lean, efficient programming approach that highlights important features
- This prototype uses Node.js and JSON files as a backend makeshift database

NBA (February 2018 to March 2018):

- Data Science project that used an API to answer this question about the NBA: over the years, do more successful teams appear to have a more impactful player on the team (Spoiler: yes)
- We stored data the the api scraped into CSVs and then used python to visualize and analyze the data
- Project was insightful as I now understood the power of data science and how teams could use it to gain leverage Pantry (March 2018 to June 2018):
- A web app where users can input what food he/she has in the kitchen and get recipes based off of it
- This idea was stemmed off of WhatToOrder, using Node and Express instead of Python's Flask
- Uses a restful API to make calls to the Spoontacular API
- Front end utilized Vue.js and used AJAX calls to communicate with the backend
- Made use of SQL, Node JS and Vue.js to render information for dashboard visualization

UCSD (March 2018 to June 2018):

- Designed a prototype for an app to be used at a sporting event
- Utilized the design process with interviews, prototype phases, etc...
- Completed a portfolio of the project at the end to illustrate the iteration of the project

Other Skills:

Emerged into music production, Studied music theory as a hobby, Experience with Ableton Suite, Novation Launchpad, Decent Social Skills, Communication skills and problem solving, Efficient at time management, Team mentality (my goal is to make a team better as a whole), learn well from mistakes, Ability to step up during pressure, LeBron James effect